## Supplement: Overview of the addressed areas, topics and modules of the game

Core areas	Nutrition	Physical Activity	Stress and Stress Coping
Topics	Food groups/food pyramide Energy density concept Sugar in liquids Self-reflexion of daily food intake	Moderate physical activity	Eustress and distress Coping with stress Reflexion and planning of everyday activities
Game Modules	Baloon game <sup>1</sup> Pack your backpack with food <sup>1,2</sup> Foods under the microscope <sup>1</sup> Liquid rankings on the sugar scale <sup>2</sup> Kangaroo-Turtle race <sup>2</sup>	Motion control of the game <sup>1,2</sup>	Bursting bubble game <sup>1</sup> Relaxation story <sup>2</sup> Everyday activities task <sup>2</sup>

<sup>1=</sup>Modules of game session 1

<sup>2=</sup>Modules of game session 2